



Return to the KS

With the participation of...



Ed Greenwood

Writer, Game Designer, and Library Assistant in Port Hope Public Library, Ed Greenwood is the creator of **The Forgotten Realms** and many other fantasy worlds, where he gave life to some of the most iconic characters in the history of D&D.



Bruce Nesmith

As Design Director at Bethesda Game Studios, Bruce was lead designer on **Skryim** and worked on AAA titles such as **Fallout 3** and **4**, and **Elder Scrolls IV: Oblivion**. Former Creative Director at TSR, he worked on a variety of D&D products, including the **Ravenloft** boxed set and many adventure modules.



Amy Vorpahl

Actress, writer and director. Amy is a professional Dungeon Master who worked as writer and host for **Geek & Sundry** and wrote for **Candlekeep Mysteries** and **Fizban's Treasury of Dragons** for Wizards of the Coast.



Skip Williams

Game Designer and Co-Director of Events at Gary Con LLC, Skip Williams was part of the legendary **Gygax AD&D playtest table**. He worked for **TSR** and **Wizards**, as one of the three main designers of D&D 3rd Ed., and wore the mantle of the Sage for **Dragon Magazine's Sage Advice** column for over a decade.



Rich Redman

Game Designer and author of a large variety of 3rd Ed. D&D books while working for Wizards of the Coast, from monsters (**Monster Manual II**, **Savage Species**) to gods (**Deities and Demigods**, **Defenders of the Faith**).



Anthony Pryor

This Writer, Editor, and Developer for **Sword & Sorcery's Scarred Lands** is in the industry long enough time to be described as "older than dirt." He's produced material for **FASA's Battletech**, **Talianta series**, **TSR** and **Wizards**, **Green Ronin's A Song of Ice and Fire**, **Flash Gordon**, and is now developing Sandy Petersen's **Cthulhu Mythos RPG**.



Robert Schwalb

Writer, game designer and developer, he contributed to the three **core 5E rulebooks** and several supplements. His works include *Warhammer Fantasy Roleplay*, *A Song of Ice and Fire Roleplaying*, and numerous other games. He runs Schwalb Entertainment, publisher of **Shadow of the Demon Lord**, **PunkApocalyptic: The RPG**, and the forthcoming *Shadow of the Weird Wizard*.



Shane Hensley

Game Designer and President of the **Pinnacle Entertainment Group**, where he created the highly successful **Savage World RPG**. Shane wrote for **TSR**, **White Wolf** and many of the historic RPG companies.



Chris Honkala (Treantmonk)

With a background in class guides, game design and editing for 5e products, Chris Honkala is primarily known for his YouTube channel **Treantmonk's Temple**, where he does game analysis and optimization tips for players and GMs alike.



Steven Schend

This writer, editor, and game designer worked for **Wizards of the Coast**, **Bastion Press**, and **TSR**, where he participated on the **Marvel Super Heroes RPG** line and in the **Forgotten Realms** setting.



Steve Kenson

A tabletop RPG designer for almost 30 years, he led *Out of the Abyss* and *The Sword Coast Adventurer's Guide* and participated in the award-winning *Mutants & Masterminds* Superhero RPG and numerous other products for **Green Ronin Publishing**. He recently contributed an adventure to the upcoming *Strixhaven: A Curriculum of Chaos* for 5e.



Eytan Bernstein

Educator and writer. Editorial Director at Petersen Games. The author of "Roger that Team Rusty," Bernstein has worked on several sourcebooks for 3.5 and the 4th edition of D&D, and was one of the main designers of **Dragons of Faerûn**.



Kij Johnson

Writer, Editor and Author of fantasy and science fiction. Winner of the **Nebula Award**, **World Fantasy Award**, **Hugo Award**, and others. Kij worked as Editor for **Dark Horse Comics** and as Creative Director for **Wizards of the Coast/TSR**.



Jeff Grubb

Jeff is an award-winning game designer and author who has spent many years creating exciting projects for **TSR** and **Wizards of the Coast**. He is one of the founding fathers of both **Dragonlance** and the **Forgotten Realms**, and the creator of the **Spelljammer** campaign setting. He has written novels set in **Dragonlance**, **the Realms**, **Guild Wars**, **Star Wars**, **Magic: The Gathering**, and **Warcraft**.

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